

Master Program Requirements Breakdown

Competition Style Master Program Requirements

(You may NOT use any motivation for your dog during these tests no toys, food, corrections, etc.)

- 1. IPO III Obedience *Pages 2-5***
- 2. AKC Open *Page 6-7***
- 3. V-Rated Dog House *Page 8***
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Practical Master Program Requirements

(You may use whatever motivation you would like to for your dog during these tests – toys, food, corrections, etc.)

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- 8. Specific Odor Detection: Cadaver *Page 11***
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IPO III Components (at TRS) (Executed on the IPO field at the TRS Ranch)

The items in blue are executed the same way and in the same pattern as in the IPO I.

(If you complete the Masters IPO III Requirement before the Professional IPO I requirement, your IPO III score will count for your IPO I and your IPO III.)

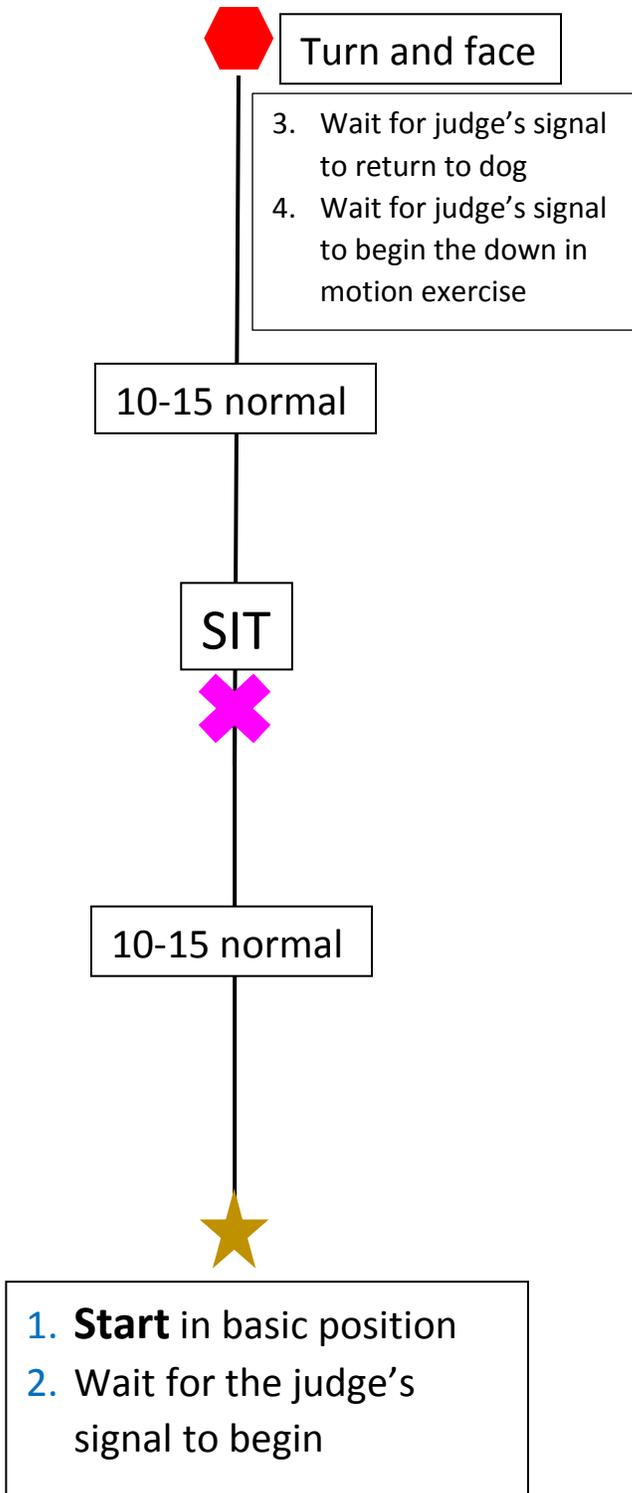
➤ **Report in with the judge (your name, your dog's name, the test you are taking), then start in basic position and wait for the judge's signal to begin.**

1. Off leash heeling
2. Heeling through a group
3. Sit in motion, then return
4. Down in motion, then recall
5. Running Stand in motion, then recall
6. Retrieve on flat
7. Retrieve over jump
8. Send-out with down
9. Long Down (might be performed before all other obedience)
10. Retrieve over scaling wall (Agility A-frame at school)

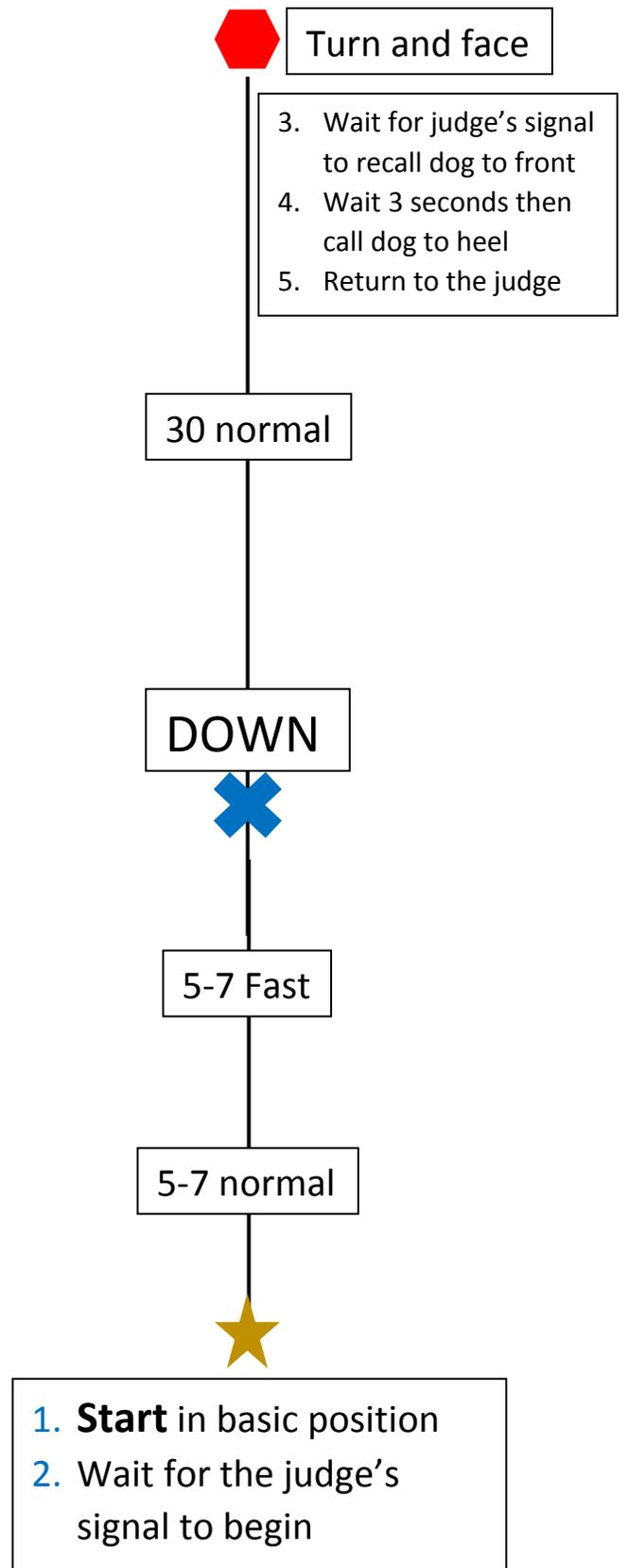
- The order of the exercises and the heeling pattern must be memorized, the judge will not call you through the routine. Wait for the judge's "okay" to begin each exercise.
- For the retrieves, you must command 'jump'/'frame' *then* 'bring'
- For the long down, you will be out of sight behind a blind. When you report in, the judge will tell you whether you will be performing the long down or the obedience routine first.

IPO III In Motion

Sit in motion

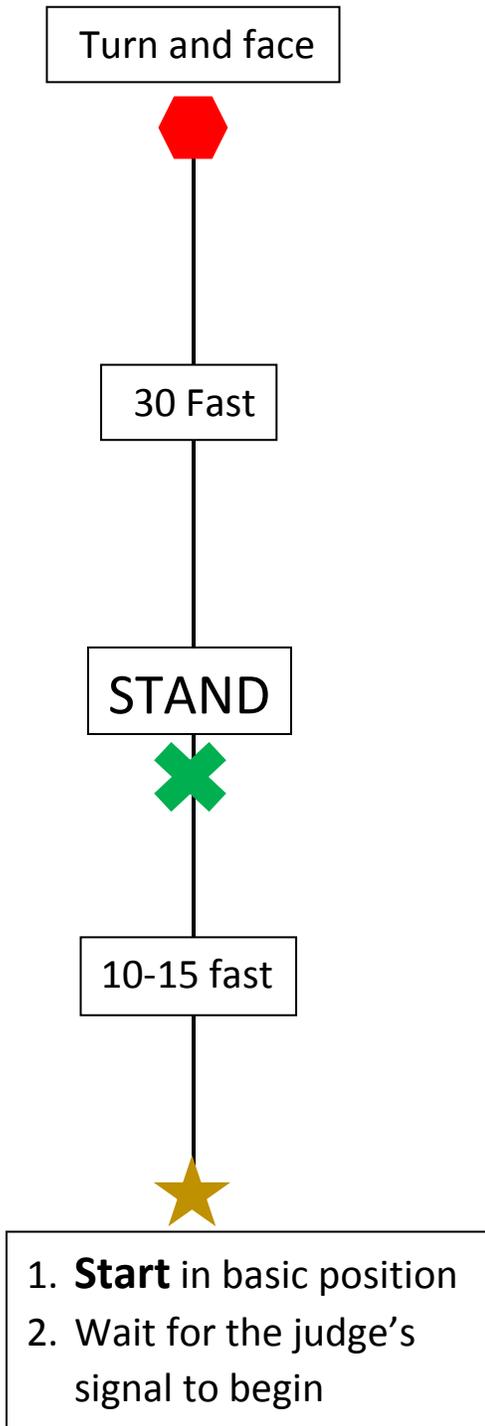


Down in motion

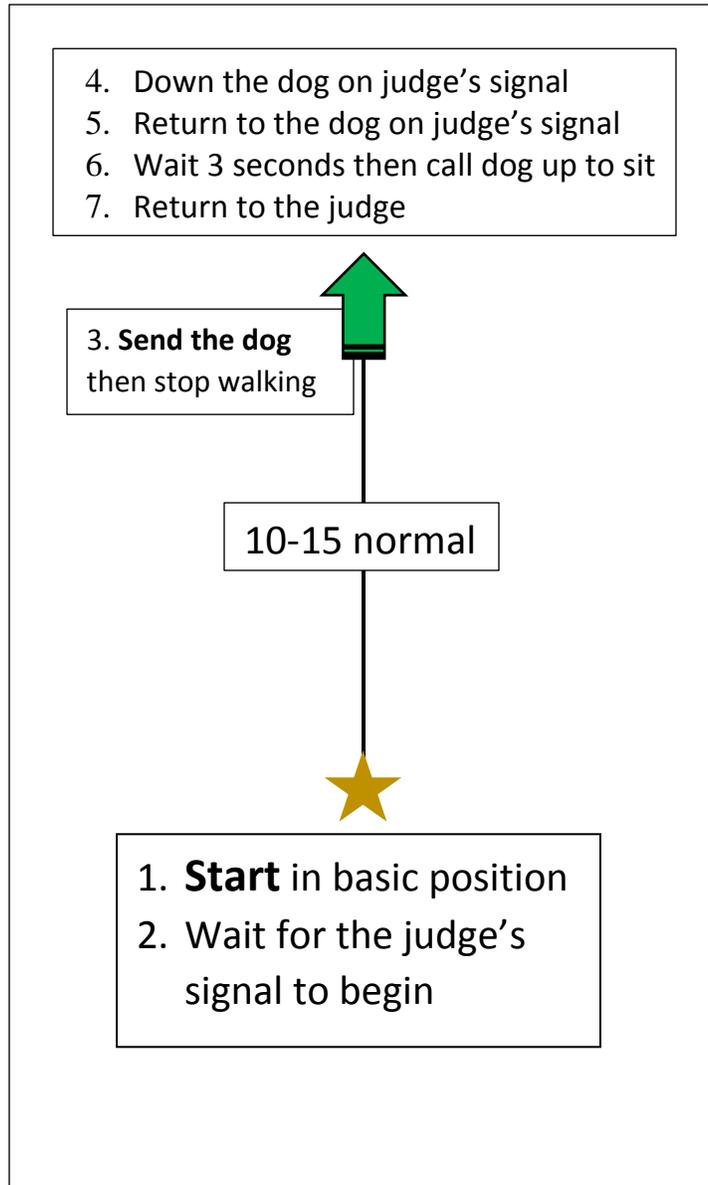


IPO III Stand in motion

3. Wait for judge's signal to recall the dog
4. Wait 3 seconds then call dog to heel
5. Wait for judge's signal to begin send out with a down



IPO III Send out with a Down



AKC Open Components (at TRS)

1. Heel off Leash
2. Figure Eight (2 people)
3. Retrieve on Flat
4. Retrieve over High Jump
5. Broad Jump
6. Drop on Recall
7. Command discrimination
8. Stay – Get your leash (sit/down)

- Enter the ring *off* leash -
- The judge calls you through all exercises.
- You may lightly pet your dog after each exercise.
- When returning to your dog, you must walk around him to get to heel position in all AKC tests.

Non – Qualifying Items

- Drop on Recall
 - A (NQ) score must be given to any dog that does not drop completely to the down position on a single command or signal or to a dog that does not remain down until called or signaled.
- Retrieves
 - A dog must receive a (NQ) score if it fails to go out on the first command or signal, goes to retrieve before the command or signal is given, fails to retrieve, or does not return with the dumbbell sufficiently close that the handler can easily take the dumbbell as described above.
 - A dog that fails to go over the full height of the jump in either direction, that uses the jump for any aid in going over, or that returns over the jump without the dumbbell must receive a (NQ) score.
- Broad Jump
 - A dog that fails to stay until directed to jump, refuses the jump on the first command or signal, or steps on or between the hurdles must receive a (NQ) score.

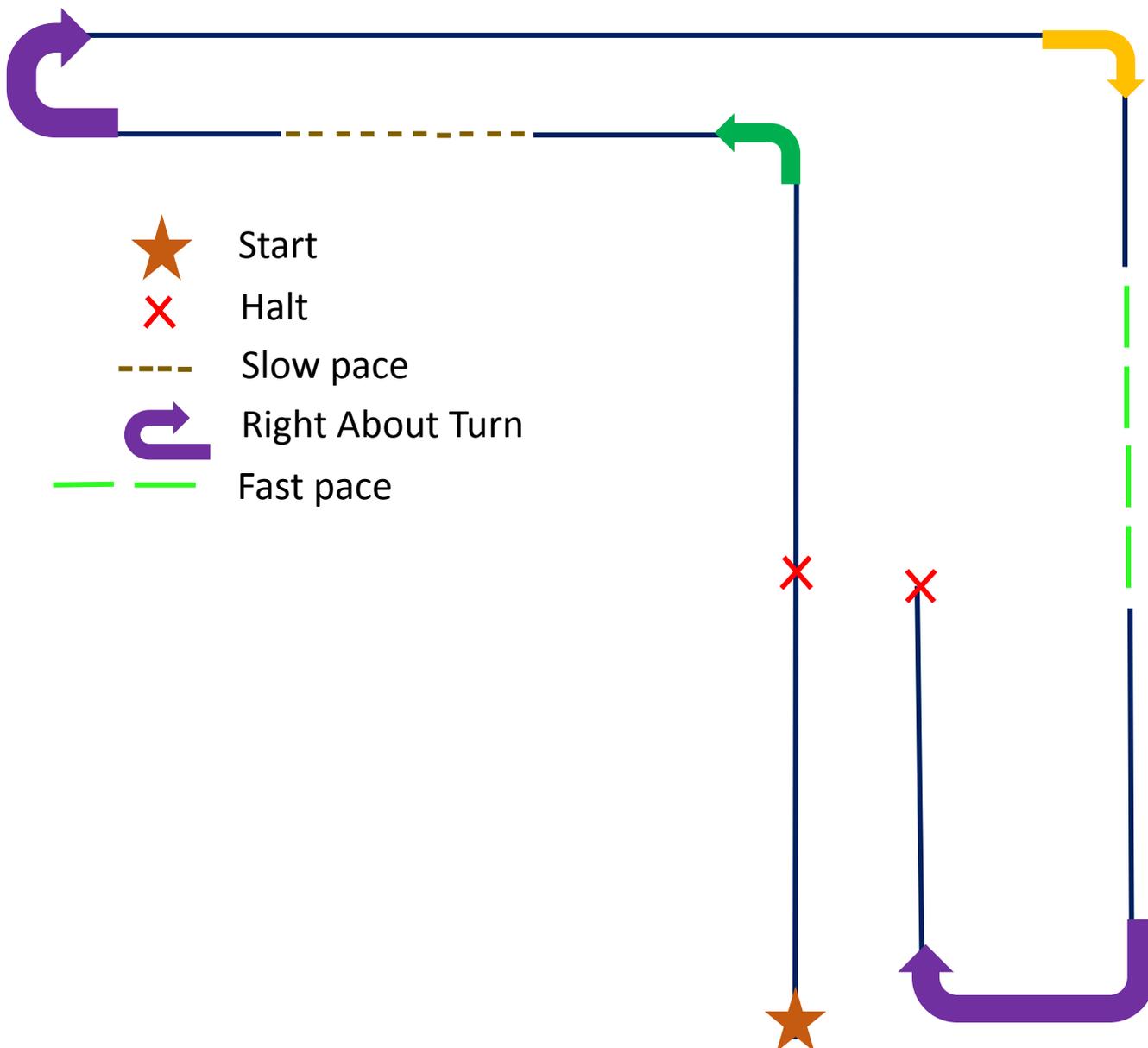
➤ Command Discrimination

- A dog that fails to obey the handler's first command and/or signal for each position or that does not stay until the handler returns to heel position must receive a (NQ) score.

➤ Stay – Get your leash

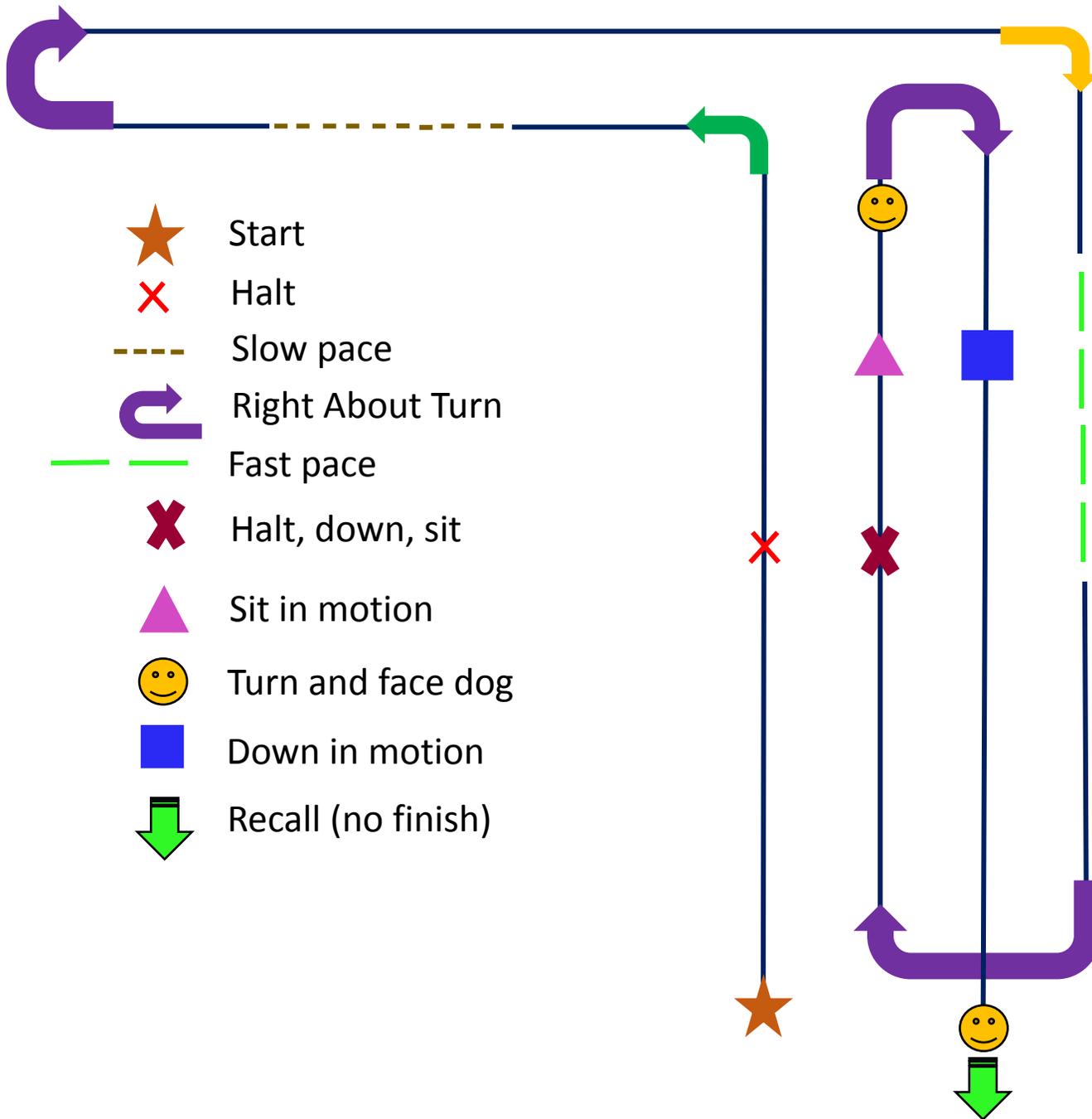
- A (NQ) is required for the following: The dog moving a substantial distance away from the place where it was left any time during either part of the exercise, not remaining in the required position until the handler has returned to heel position, and repeatedly barking or whining

AKC Open Heeling pattern (Off leash)



V-Rated Doghouse Test

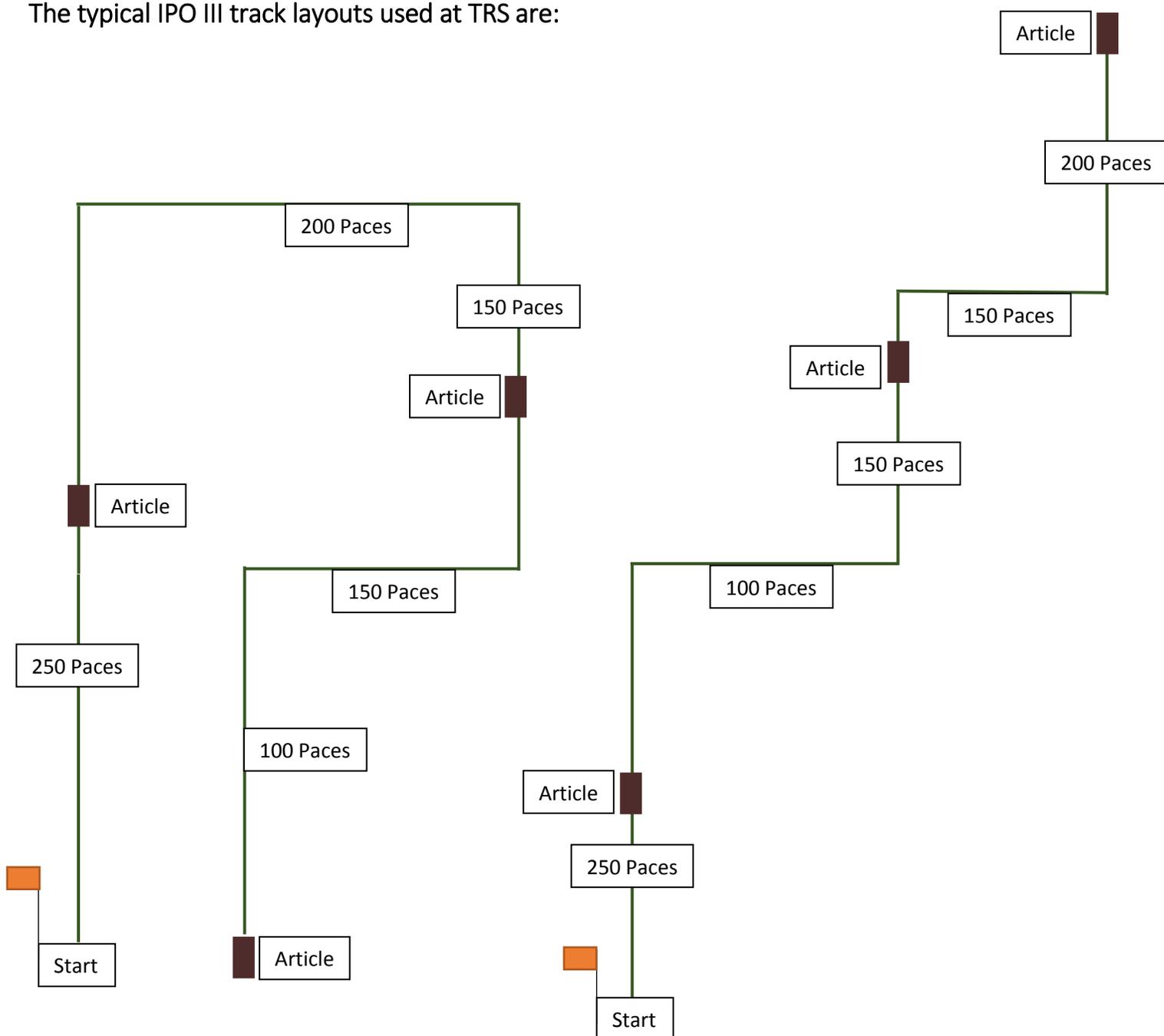
- Same test as the Professionals requirement, but must score a 96 or above to fulfill Masters Requirement.



IPO III Track

- The track is laid by someone else, it is a minimum of 600 paces, 5 legs, 4 corners (approximately 90 degrees each), with 3 articles. It is aged a minimum 60 minutes.
- You must approach the judge with your dog, track ready, and report in (handler's name, dog's name, test name).
- You must remain at the end of a 30 foot line for the entire track.
- A maximum time of 20 minutes is allowed for working out the track.

The typical IPO III track layouts used at TRS are:



Double Water Retrieves (Pass/Fail)

- Testing will take place at the Ranch's retriever pond. Ran like a hunt trial, a retrieval item will be thrown to simulate a downed bird across the pond. A second item will be thrown across the pond. The order in which the items will be retrieved are: Second item first, first item off memory.
- This is a pass/fail requirement but treated like an AKC style event in which no training collars can be used. (fur-saver/dummy collar is okay)
- Dogs must bring retrieval item close enough to take, but does not require a finish.
- You will receive one re-command to retrieve for each retrieval item.

Non – Qualifying Items

- Avoiding the water or relieving himself during the test will count as an automatic failure.

Gun or Knife or Key Search (Pass/Fail)

- Search usually takes place in the lower first field on the left (1 acre) when coming through the gate at the ranch. The field is split in half. Knife or gun or Key is placed and a random walk performed to prevent exact track to the knife/gun/key. Dog may go on or off lead and handler may use as many commands and/or motivation as needed. After the search has been going on for 6 minutes, the instructor has authority based on judgment to terminate the test, usually if the dog has quit working or is too far off course. A dog relieving himself is not automatically failed.
- Any knife under one foot long with a sheath may be used.
- A pistol or starter pistol may be used.
- Any single house key.

Specific Odor Detection: Garage (Pass/Fail)

- **Three finds, three different scents.** The test takes place in the maintenance garage. You *may not* train in the maintenance garage.
- No false 'marks' may be made.
- You may use as many commands and whatever you need to motivate the dog.
- After the search has been going on for 6 minutes, the instructor has authority based on judgment to terminate the test, usually if the dog has quit working.

Specific Odor Detection: Cadaver (Pass/Fail)

- **One find of a buried scent.** The test usually takes place along the ditch by the large training hall.
- No false 'marks' may be made.
- You may use whatever you need to motivate the dog.
- After the search has been going on for 6 minutes, the instructor has authority based on judgment to terminate the test, usually if the dog has quit working.

Search and Rescue/ Felon Track (Pass/Fail)

- **One 15 minute aged track.**
- The test takes place at the ranch. The individual being tracked/found leaves with a 15 minute head start once the timer has finished that individual finds a spot to "hide". The tracker then starts his track to find that person using an article left by the "hider".
- No false 'marks' may be made.
- You may use whatever you need to motivate the dog –using the article to get the dog back on track ect...
- After the search has been going on for 30 minutes, the instructor has authority based on judgment to terminate the test, usually if the dog has quit working.